

Félix BELTHOISE

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belthoise.felix@gmail.com
www.felix-belthoise.com
Driving licence

GAME DESIGNER



PROFESSIONAL EXPERIENCE



Game Designer

Apr. - Aug. 2019

Tap4Fun Paris Intern, *unannounced mobile game*

- Designed the secondary gameplay and linked it to the main game, responding to the production constraints
- Game Design for a mobile MMO strategy game
- Created mockups of multiple UI screens, coherent with the other game interfaces



Music artist

2015 - 2018

- More than 30 musical performances



Teacher

2015 - 2018

- Guitar and music theory



PERSONAL EXPERIENCE

- 4 solo games created in Unity including **Metamorphose**, an adventure across bridges
- 4 solo and team student games such as **Braises**, the moral values' management game
- 10 solo and team Game Jam submissions which includes **Hit the Green!**, a First Person Golfer

Find all my games on felix-belthoise.com !



SKILLS

- Teamwork

Experience acquired during 12 years of music in group, 10 Game Jams, 4 student games and 4 months in a studio

- Analysis

Methods to analyse artistic works, learned through 3 years in higher artistic studies

- Oral and written communication

Proficient in oral expression and document writing from 4 years of working on team projects



Unity



English



C#



UE 4



Italian



Adobe Suite



EDUCATION

- Professional Bachelor's degree :
Game Designer & Level Designer
IUT Paris 13, Bobigny (France) 2018-2019
- **Higher Level Musician's Diploma DNSPM :**
Guitar
Paris Conservatory CNSMDP (France) 2016-2018



HOBBIES



Psychology



Music
Composition



Physical
Science



Bonsai Art

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